

XIT RODEO & REUNION JUNIOR RODEO

GENERAL RULES

Current Coggins papers required for all horses.

All entry forms, minor releases and fees must be completed, returned, and paid in full before contestant is allowed to participate.

Age is as of the day of the rodeo. Birth certificate should be available.

Parents will be allowed to accompany contestants to the start-finish line or roping boxes if they so desire, **BUT WILL NOT BE ALLOWED PAST THAT POINT**, in which case contestant will be disqualified from that event.

Contestants in all classes will not be eligible for all-around points unless he or she is entered in 3 or more events.

Contestants in all classes will have a ONE MINUTE TIME LIMIT to complete each event.

In the event of a tie in any event, run-offs will be held until the winner is determined.

In case of a tie for all-around, tie will be broken by a flip of the coin.

PROTESTS

ALL PROTESTS will be submitted to the Rodeo Director **ONLY!**

Any protests that are not presented in an orderly and proper manner by parents or contestants will result in an automatic disqualification from the entire rodeo without further discussion.

A protest fee of \$50.00 must accompany the protest in writing. The fee will be refunded if the protest is termed valid.

Protests must be submitted **IMMEDIATELY** after the infraction to the director in charge, otherwise the protest will be termed invalid.

Director's decision is **FINAL**.

BARREL RACING CLASSES I, II, III, & IV

1. Failure to follow the pattern is a disqualification.
2. Knocking over a barrel shall carry a 5-second penalty.
3. At a signal from the starter or timer, the contestant will go to barrel number 1, turning to the right around this barrel, then on to barrel number 2, this time to the left at barrel number 3, the contestant makes the same left turn around this barrel.
4. As soon as the turn is completed around the third barrel, the contestant sprints the horse to the finish line.
5. This barrel course may also be run to the left. For example, the exhibitor will start to barrel number 2, turning to the left around this barrel, then to barrel number 1, turning to the right, then to barrel number 3, turning to the right, followed by the final sprint to the finish line. (See the barrel contest pattern.)
6. A contestant's touching a barrel with hand or body is not a disqualification.

POLE BENDING

CLASS I

1. The pole bending pattern is to be run around 2 poles. (See illustration)

CLASS II, III, & IV

1. The pole bending pattern is to be run around six poles.
2. A horse may start either to the right or left of the first pole and then run the remainder of the pattern accordingly. (See the diagram)
3. Failure to follow the pattern shall cause disqualification.
4. Knocking over a pole shall carry a 5 second penalty.
5. Pole bending is a timed event.
6. Touching a pole with hand or body is not a disqualification.

GOAT RIBBON RACE CLASS I

This is a timed event. The contestant runs across the start\finish line to the goat, removes the ribbon from the goat's tail and returns to the starting line. This event is timed between the flags. The goat will be held. Contestants cannot be assisted in any way between the flags.

MUTTON BUSTING CLASS 1 BOYS AND GIRLS

1. 5 and 6 year olds only are allowed to compete.
2. Both boys and girls can use 2 hands and must ride 6 seconds to qualify. This event will be timed, in addition to scoring, in case of failure of anyone to ride full time.
3. Safety equipment (helmet and vest) is mandatory and will be provided.
4. There will be parents and volunteers in the arena to haze sheep away from fences.

CALF RIDING CLASS II BOYS

Boys can use 2 hands and must ride for 6 seconds to qualify. Must have spurs, bell, and provide own rope. This event will be timed, in addition to scoring, in case of failure of anyone to ride full time.

STEER RIDING CLASS III BOYS

Boys ride with one hand. Class III boys, age 9 to 11 must ride 6 seconds to qualify. Must have spurs, bell, and provide own rope. Flank straps will be used. This event will be timed, in addition to scoring, in case of failure to ride full time.

BULL RIDING CLASS IV BOYS

8 second rule applies, use only one hand. Must have spurs, bell, and own rope. Flank straps will be used. Contestants will be required to ride two head. This event will be timed, in addition to scoring, in case of failure of anyone to ride full time.

BREAKAWAY CALF ROPING

Contestants must use calf roping box. One loop only. Must have rag on end of rope. Rope must be secured to saddle horn by string. String will be provided. There will be a flagman to stop time. Electric eye and wand will be used. Class III buckles will be ordered after event given qualified catch.

CALF DAUBING

Contestant must start from Heading Box. Electronic eye and score will be used. Contestant will be provided pole and paint. Contestant must daub visible paint anywhere on steer; flagger will stop time when dauber marks steer. Marks will be confirmed by judge in stripping chute.

FLAG RACE CLASS II

This is a timed event. Two barrels, each with a bucket of sand on each end of the course, will be used in this race. Contestants race to the first barrel, remove the flag, then race to the second barrel and replace the flag, then race back to the finish line. Flag must stay in the bucket until the contestant crosses the finish line. Disqualification will occur for dismounting, dropping the flag, knocking over the barrel or bucket, striking the horse with the flag, or circling the barrel.